

Real Web Development

yeah, for real.

who am i?

- i'm still cyle
- i'm a systems developer and architect
- every day i'm developin'
- i like this kind of stuff

real?

- kind of ranty, sorry
- *web development* is more than just...
- coding
- and/or designing

real development

- is about *making technologies work together*
- it's language agnostic

web design

- is about making pages *look pretty*
- and that's cool

web programming

- is about making pages *actually work*
- and that's needed, sure

web dev

- is doing both.
- usually not as well, though.
- but hey, at least it works!
- the one-person band!

pieces of development

- server building (i.e. LAMP)
- prototyping
 - building small pieces before the whole
- designing / wireframing
- coding / debugging

on a team

- you have an admin (does the building)
- you have a designer (makes the pretty)
- you have a coder (makes it work)
- probably two of each, at least

the one-person band

- pros
 - can get things done faster
 - has a complete view of the whole process
 - doesn't have to have meetings
 - cheaper than a team

the one-person band

- cons
 - can write bad code easily
 - is a single point of failure
 - doesn't do any one piece as well as a dedicated person

anyway

- all the cool kids are developers
- so let's get into being a developer

pieces of “the stack”

- a server layer (Linux)
- a web service layer (Apache, lighttpd)
- sometimes a cache layer (memcached)
- an application layer (PHP, Rails, Python)
- a database layer (MySQL, MongoDB, Redis)

LAMP

- is a stack
- you've probably heard of it
- Linux, Apache, MySQL, PHP

the LAMP stack in action

1. user types in **whatever.com**
2. **Apache** gets the request, knows that the index file for that domain is *index.php*
3. Apache opens a **PHP** instance to parse the file
4. PHP **interprets** the script, then **returns** its output to Apache
 1. ...maybe it gets data from **MySQL**
5. Apache returns the output to the user's **browser** as HTML/CSS/whatever

- if you can be in control of *every step* of that process...
- you're a **real** web developer

Linux

- runs the show
- should've been here for the earlier session
- all you have to do is know how to edit a lot of configuration files
- and how to start/restart/reload services

Apache

- keeps its configuration files most often within...
- `/etc/apache2`
- any changes, you need to reload apache
- `service apache2 reload`
- (however, a full `restart` or `force-reload` makes sure everyone sees the changes)

PHP

- is a *procedural, interpreted* language
- *procedural* means it follows the script **one** line at a time
- *interpreted* means it **parses** that script **every time** it's asked
- line 5 won't happen until line 4 is done
- and it'll do all the lines of a script each time it's requested

MySQL

- it's a database! it holds **data**.
- in databases, tables, rows, columns
- accessed using SQL, or *Structured Query Language*
- which is its own language for accessing data, commonly used alongside other languages (like PHP)

please notice

- I didn't mention HTML and CSS and Javascript
- because you should already know those, really
- and they are client-side things, not server-side things
- HTML/CSS/Javascript is like basic algebra, you're learning trigonometry right now
- if you don't know them like the back of your hand, you should learn them like the back of your hand

inside “development”

- when editing a PHP file, you probably see...
- PHP code
- SQL queries
- HTML / CSS / Javascript
- it's messy, but that's how you start

HTML, CSS, Javascript, PHP, and SQL

```
<!doctype html>
<html>
<head>
<title>oh dear</title>
<script type="text/javascript">
alert('welp.');
```

Basic PHP Primer

- because Apache works pretty easily out of the box, we'll get to that later
- and MySQL needs to be built according to the app's needs, so we'll get to that later

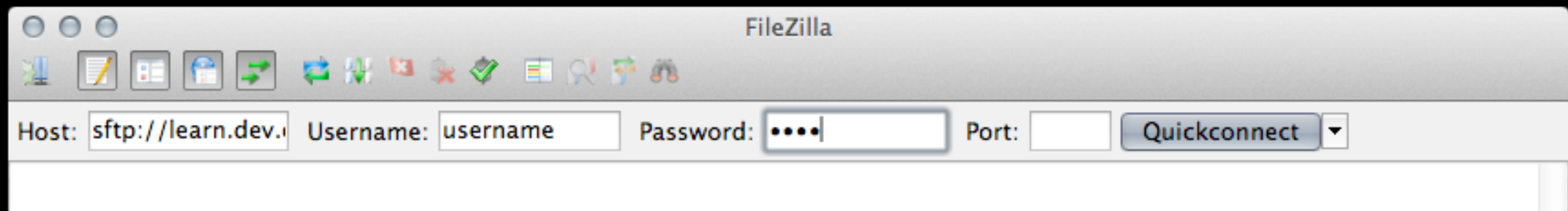
what you need

- a plain text editor
- somewhere that'll parse the PHP files
- luckily we have both!

running stuff

- you script PHP in a plain text file
 - on these machines, use Kod or TextEdit
- then **upload** it to a server via FTP/SFTP
 - using **FileZilla**, for our purposes
- then visit that page in a **browser**

so open FileZilla...



Host: **sftp://learn.dev.emerson.edu**

Username: the one we set up

Password: learnit

Host: sftp://learn.dev. Username: testone Password: Port: Quickconnect

Command: ls
Status: Listing directory /home/testone
Status: Calculating timezone offset of server...
Command: mtime ".cache"
Response: 1331807
Status: Timezone of local server: 14400 seconds. Local time: 10 seconds. Diff: 0 seconds.
Status: Directory listing successful

Your Stuff Over Here

Server Stuff Over Here

Local site: /Volumes/No/www_root/

Remote site: /home/testone

- usr
- var
- www_root

- home
- testone

Filename	Filesize	Filetype	Last modified
images		Directory	11/12/20
isis		Directory	06/07/20
lol		Directory	12/07/20
lolwut		Directory	09/15/20
m		Directory	07/14/20
mail		Directory	04/20/20
median3		Directory	03/30/20
median31		Directory	02/18/20
median4		Directory	02/25/20
median4-1		Directory	08/26/20

Filename	Filesize	Filetype
..		Directory
.cache		Directory
www		Directory
.bash_logout	5	File
.bashrc	220	File
.profile	3,353	File
	675	File

30 files and 51 directories. Total size: 2,729,152 bytes

4 files and 2 directories. Total size: 4,253 bytes

Server/Local file | Direction | Remote file | Size | Priority | Status

Queued files | Failed transfers | Successful transfers

Queue: empty

- things in your **www** folder show up here
- <http://learn.dev.emerson.edu/~user/>
- so an **what.php** shows up at
- <http://learn.dev.emerson.edu/~user/what.php>

- that's you **uploading** a file via SFTP
- going to a URL in your browser
- Apache **parsing** the request
- PHP **interpreting** the file
- and Apache **returning** your browser the result

ok

- now open that text editor...

hello_world.php

```
<?php  
echo 'HELLO WORLD!';  
?>
```


REMEMBER

a *computer* is reading what you're writing.

this is important.

<?php . . . ?>

this tells the computer that
everything *in between* is PHP!

use a semicolon at the
end of every line.

or your script won't work

expressions

- an expression returns something!
- $4 + 10$
- that's an expression, it returns 14
- the number (a type of data), 4
- the addition operation (a function), $+$
- the number (more data), 10

data types, variables

- numbers

- integers, i.e. whole numbers, 2928
- floating-points, i.e. decimals, 3.14

- strings

- text between 'single quotes'
- or "double quotes"

- booleans, **true** or **false**
- arrays of things, i.e.
 - **array**(“apple”, “banana”, “grape”);

- variables to store these!

```
<?php  
  
$what = "hello!";  
echo $what;  
  
?>
```

- the \$ before a word denotes a **variable**
- the = sign turns the **result** of an expression **into** a variable!
- so \$variable = 4 + 10;
- \$variable will be **14**

a variable, storing an array of strings

```
<?php  
$fruits = array("apple", "banana");  
print_r($fruits);  
?>
```

- arrays hold a lot of data, potentially
- you access the info inside it with **indexes**
- `$fruit[0]` is the first string in the list, so “apple”
- `$fruit[1]` is the second, so “banana”
- the number inside `[]` is the index, starts at 0
- you could use `count()` to find out how many elements are in an array

- `print_r()` and `count()` are *functions built into PHP*
- like an expression, functions *return something* (usually)
- in this case, `print_r()` takes whatever you give it and just prints out what's inside
- it'll show the contents of the `$fruit` array
- `count()` takes an array and returns the number of elements inside

- there are a lot of functions
- <http://gotapi.com/php/>
- and you can make your own!

protip

- *learning to read documentation* is the second greatest skill you can have
- the first greatest is being able to troubleshoot problems with deductive logic, usually known as “**debugging**”

- nine times out of ten, what you want to do has already been done
- and it's covered in some documentation somewhere...
- **google** it.


```
<?php  
  
function addition($first, $second) {  
    return $first + $second;  
}  
  
echo addition(4, 10);  
  
?>
```

congrats, a function that replicates existing functionality

(don't ever do that, really)

don't be afraid

- people get scared when it comes to ()s and { }s and []s and whatnot
- don't be scared, it's just separating parts of the script so the **computer** can understand it better
- could be worse, could be **LISP**.

oh jeez, the parentheses!!

```
(defun factorial (n)
  (if (<= n 1)
      1
      (* n (factorial (- n 1)))))
```

gonna give me a heart attack.

anyway...

- that's expressions, data types, variables, functions, reference docs...
- now for some **control**

if, else

```
<?php  
  
if (4 + 10 > 13) {  
    echo "14 is definitely greater than 13";  
} else {  
    echo "you will never see this.";  
}  
  
?>
```

operators!

- $>$, $<$, $<=$, $=>$
 - greater than, less than, etc
- $==$ and $!=$
 - if the same, if NOT the same
- NOT a single $=$ this isn't math
- use `DOUBLE ==` to signify “if the same”

```
<?php  
  
$variable = true;  
  
if ($variable == true) {  
    echo "weee!";  
}  
  
if ($variable >= 1) {  
    echo "weeeee!";  
}  
  
if ($variable) {  
    echo "weeeeeeee!";  
}  
  
?>
```

more than one

- if you want to evaluate more than one condition in an IF statement...
- use `||` and `&&`
- `||` means “or”
- `&&` means “and”


```
<?php  
  
$variable = 10;  
  
if ($variable > 5 && $variable < 15) {  
    echo "you'll see this.";  
}  
  
if ($variable == 10 || $variable == 11) {  
    echo "you'll also see this.";  
}  
  
?>
```

for

```
<?php  
  
for ($i = 0; $i < 10; $i++) {  
    echo "loop iteration $i \n";  
}  
  
?>
```

```
($i = 0; $i < 10; $i++)
```

- how to start the loop!
- a variable, `$i`, with a value of 0

```
($i = 0; $i < 10; $i++)
```

- as long as this is going on, keep looping.
- when this is *false*, stop looping.
- so...
 - as long as \$i is less than 10, keep going.

```
( $i = 0$ ;  $i < 10$ ;  $i++$ )
```

- what to do at the end of each iteration
- it does everything between the { }, and then this
- so every time, increment i by one
- (that's what ++ does, it's an operator)

foreach

```
<?php  
$fruits = array("apple", "orange");  
  
foreach ($fruits as $fruit) {  
    echo 'FRUIT: '.$fruit.'  
}  
  
?>
```

- foreach takes an array
- goes through everything inside of it
- one at a time

while

```
<?php  
  
$variable = 5;  
  
while ($variable < 10) {  
    echo $variable;  
    $variable++;  
}  
  
?>
```


- while keeps doing whatever is in the block
- the “block” is denoted by the curly braces
{ }
- while the condition is still true
- be careful, you can accidentally make something loop *forever*
- *and that's not cool.*

that's all i'm gonna teach you

- about PHP anyway
- the rest is just... coding. a lot.
- reading documentation, learning functions.

anyway, a MySQL primer

- MySQL has **databases**
- each database can have **tables**
- each table has **columns**
- each table has **rows** with info for those columns
- each table typically has an **index**

- typically you want a **database** for each app
- or a database for info to be used between apps
- common idea: “users” might have its own database if it’s gonna be shared,
- or you have a “users” table for each thing you build

- a basic database is a lot like an excel spreadsheet
- (and by that i mean *gross*)

the “users” table inside a “cool_app” database

<i>first_name</i>	<i>last_name</i>	<i>email</i>	<i>id</i>
cyle	gage	<u>lol@whatever.c</u> <u>om</u>	1
frankie	frain	<u>frankie@whatev</u> <u>er.com</u>	2

- an **index** helps distinguish unique rows
- **columns** separate data
- i mean, yeah, it's a spreadsheet, pretty much
- it has data types just like PHP
 - strings, numbers, etc
 - used to define **columns**

SQL

- getting to that data!

```
SELECT * FROM users WHERE id=1;
```

- oh jeepers


```
SELECT * FROM users WHERE id=1;
```

- SQL is made up of KEYWORDS
- SELECT means... select
- there are other words to use, like
- UPDATE and DELETE and INSERT

```
SELECT * FROM users WHERE id=1;
```

- the asterisk means return *all columns*
- here, you could tell it to just return specific columns, if you wanted

```
SELECT * FROM users WHERE id=1;
```

- from... what table?
- oh, yeah, the *users* table

```
SELECT * FROM users WHERE id=1;
```

- where... the following condition(s) are met
- so, where the id column equals one

```
SELECT * FROM users WHERE id=1;
```

- DON'T FORGET THAT SEMICOLON!
- this is a running theme
- however, you really only need this if you are inside the MySQL shell

a practical example

```
<?php
mysql = new mysqli('localhost', 'user', 'password', 'db_name');
$get_users = $mysql->query("SELECT * FROM users");

while ($row = $get_users->fetch_array()) {
    echo "a row was returned!";
    print_r($row);
}

?>
```

- PHP **connects** to the database
- then PHP **queries** the database
- then PHP does something with **each** row that returns

more SQL

```
INSERT INTO users (first_name, last_name)  
VALUES ('george', 'takei');
```

```
UPDATE users SET name='tom' WHERE id=1;
```

```
DELETE FROM users WHERE id=1;
```


MySQL admin

- direct via the shell on the server
- or phpMyAdmin

easy projects

- a Twitter clone
- a blog, or forum
- really... clone what's already out there

a note about PHP

- PHP is **not** a good language
- it is not *elegant*, it is not *advanced*
- but it's used everywhere
- and it can do a lot
- it's a good start
- *...but at least it's not java.*

things to be concerned about

- web standards
 - adhere to them
 - nobody should care about IE6
- common best practices
 - jQuery, MVC, clean code, commenting
- getting the process out of the way
 - so you can get to the developing part

things to read up on

- regular expressions
- node.js (server-side javascript)
- NoSQL (MongoDB, Redis)
- other “web” languages!
 - Ruby, Python
- non “web” languages!
 - C, Obj-C, Erlang, Scala

things to take away from this

- try everything. learn stuff.
- ultimately, you're writing for a computer.
- learn how to read documentation.

development tools

- All-in-ones:
 - Coda, Aptana, Espresso, Eclipse
- Text editors (with code in mind)
 - TextMate, Kod, TextWrangler
- File transferring:
 - FileZilla, Cyberduck

build something,
do something,
learn

bonus time?

- Apache config demo
- lighttpd demo ?
- mongodb demo ?

more learning

- <http://arepository.com/of/learning/>
- email me
 - cyle_gage@emerson.edu